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NET Framework for desktop and professional solutions, Wildfire 2.0 has been built on the .NET Compact Framework and supports all mobile devices. It is based on a highly optimized engine for 3D that is also compatible with GDI-based 3D engines (like Maya). The new feature allows you to work from 2D and a simple setup, to an efficient and efficient production of 3D models and visualizations that are based on fast rendering. With the outstanding performance of Wildfire 2.0 it is now possible to generate fast 2D visualizations in a few mouse clicks. It also allows you to create a complete 3D visualization in the GDI Engine, which can be directly integrated in your applications. Wildfire 2.0 supports multiple frameworks for the embedded development environment. Use the embedded development environment for cross-platform, mobile, and embedded applications based on .NET and GDI. Wildfire 2.0 has been designed to be an excellent tool for designers and engineers who work in the graphics industry. It allows you to create 3D solid models with a realistic appearance. Wildfire 2.0 is a multiplatform product, compatible with Windows Mobile 6.1, Windows Mobile 5.0, Windows CE 5.0, Windows CE 4.2, Pocket PC 2003, Pocket PC 2002 and Pocket PC 2000. 2D CAD: CefGluekit : Application-independent 2D CAD toolkit CefGluekit is a cross-platform library and standalone toolkit for creating 2D graphics. In the framework, all tools are made into an activeX control which can be used in all the operating systems supported by CEF (Win32, Mac, Linux). With the activeX control, there are three toolkits for the application in different operating system. Win32: provides graphic tools for desktop development. Mac: provides graphic tools for Mac development. Linux: provides graphic tools for Linux development. \* GLUT, an open source toolkit which provides a standard GUI library for GNU/Linux applications. Development Environments Code::Blocks: A C/C++ IDE for Windows, Mac, and Linux that is based on the GNU GCC compiler. It is developed by the GNU project. \* It features an intuitive and powerful interface that is closely integrated with the GNU Compiler Collection (GCC). \* An integrated debugger, compiler, build system, and command-line tools. \* Integrated development environment (IDE) for Windows, Mac, and Linux. Eclipse: An open 82157476af

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